CChavezP8pt2 data test cases   
  
The three data points I am creating from my data are quite simple. For each of my Meta factions of Imperial, Chaos, and Xenos, I am totally all games and all wins and dividing wins by games. I them multiply by 100 to create a percentage.

Imperial Win Rate

(1614 / 3600) \* 100 = 44.833333  
  
45% as presented in my program with precision properly set.

Chaos Win Rate

(1210 / 2652) \* 100 = 45.625927

46% as presented in my program with precision properly set.

Xenos Win Rate  
(1779/4110) \* 100 = 43.284671

43% as presented in my program with precision properly set.